## Operating Manual



# Series ZD / ZA / ZR 330-644 <br> High Speed Position Counters and Differential Counters with two Encoder Inputs 

## Product Features:

- Electronic counter series for high-end applications
- Two independent encoder inputs, each with channels A, /A, B, /B , 1 MHz of counting capability and individual impulse scaling facility
- Selectable operating modes for fast position or event counter, summing counter, differential counter, cutting length indicator, diameter calculator and more
- 4 preset levels with high-speed power transistor outputs
- RS232 interface and high-speed analogue output available, RS485 (only ZR)
- Choice of 6 -decade display ( $15 \mathrm{~mm}, 0.56^{\prime \prime}$ ) or 8 -decade display ( $10 \mathrm{~mm}, 0.36^{\prime \prime}$ )

| Version: | Description: |
| :--- | :--- |
| ZD34001b/Mai06/hk/kk/af | First edition |
| ZD34002a/Jul06/af/hk | Extended modes of operation |
| ZD34003a/Aug06/hk | Models ZA_xxx and models xx_330 included |
| ZD34003c/May06/af/hk | Analogue output assignment, Preset calculation, Serial appendix |
| ZD34003d/Feb08/hk | Motrona version with small corrections and modifications |
| ZD34005a/Sept08/hk | Dual counter mode (mode 10), small corrections |
| ZD34005b/Dec08/hk | Several amendments, additional clarifications |
| ZD34007a/Dec10/kk/hk | Parameter "Display Update Time", correction of default values, <br> amendments, <br> serial codes added to parameter lists |
| ZD34007b/Jan12/sm | Additions for using Namur sensors and type definitions |
| ZD34007c/June12/pp | Corrected images in chapter 1 and 7.2 |
| ZD34007d/April17/cn | Control Commands update |
| ZD34007e/Sep17/cn | Added information to the decimal point |

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## Table of Contents

1. Safety Instructions and Responsibility ..... 4
1.1. General Safety Instructions .....  4
1.2. Use according to the intended purpose .....  4
1.3. Installation .....  5
1.4. Cleaning, Maintenance and Service Notes .....  5
2. Available Models .....  6
3. Introduction .....  8
4. Electrical Connections ..... 9
4.1 Power Supply ..... 11
4.2. Auxiliary Outputs for Encoder Supply ..... 11
4.3. Impulse Inputs for Incremental Encoders ..... 11
4.4. Control Inputs Cont. 1 - Cont. 4 ..... 11
4.5. Switching Outputs K1 - K4 ..... 12
4.6. Serial Interface ..... 12
4.7. Fast Analogue Output. ..... 12
5. Operating Modes of the Counter ..... 13
5.1. "Single Mode" (Encoder 1 only): $\mathrm{F} 07.062=0$ ..... 14
5.2. "Sum Mode" (Encoder $1+$ Encoder 2): $\mathbf{F 0 7 . 0 6 2 = 1}$ ..... 15
5.3. $\quad$ Differential Mode (Encoder 1 - Encoder 2): $\mathrm{F07.062=2}$. ..... 16
5.4. Master Counter and Integrated Batch Counter: $\mathrm{F07.062=3}$ ..... 17
5.5. Evaluation of the Real Cutting Length: $\underline{F 07.062=4}$ ..... 18
5.6. Diameter Calculation with Winding Rolls: $\mathrm{F07.062=5}$. ..... 19
5.7. Radius Calculation with Winding Rolls: $\mathrm{F07.062=6}$. ..... 20
5.8. Cut-to-Length Control Counter: $\mathrm{F07.062=7} \mathrm{or} \mathrm{8...}$. ..... 21
5.9. Monitor for Slip, Torsion, Skew Position, Shaft Fracture: $\mathrm{F07.062=9}$ ..... 23
5.10. Dual Counter, Two Independent Counters for Encoders 1 and 2: $\mathrm{F07.062=10}$ ..... 24
6. Keypad Operation ..... 25
6.1. Normal Operation ..... 25
6.2. General Setup Procedure ..... 25
6.3. Direct Fast Access to Presets. ..... 26
6.4. Change of Parameter Values on the Numeric Level ..... 27
6.5. Code Protection against Unauthorized Keypad Access. ..... 28
6.6. Return from the Programming Levels and Time-Out Function ..... 28
6.7. Reset all Parameters to Factory Default Values ..... 28
7. Menu Structure and Description of Parameters ..... 29
7.1. Summary of the Menu ..... 29
7.2. Description of the Parameters ..... 32
7.3. Clarification of the Counter Setting Functions ..... 41
8. Appendix for models ZD/ ZA/ ZR $6 x x$ ..... 42
8.1. Relay Outputs ..... 42
8.2. Front Thumbwheel Switches ..... 42
8.3. Specific Parameters for Units with Thumbwheel Switches ..... 43
9. Appendix: Serial Communication Details ..... 45
9.1. Setup of the Counter by PC ..... 45
9.2. Automatic and Cyclic Data Transmission ..... 46
9.3. Communication Protocol. ..... 46
9.4. Serial Register Codes ..... 48
10. Dimensions ..... 50
11. Specifications ..... 52

## 1. Safety Instructions and Responsibility

### 1.1. General Safety Instructions

This operation manual is a significant component of the unit and includes important rules and hints about the installation, function and usage. Non-observance can result in damage and/or impairment of the functions to the unit or the machine or even in injury to persons using the equipment!

Please read the following instructions carefully before operating the device and observe all safety and warning instructions! Keep the manual for later use.

A pertinent qualification of the respective staff is a fundamental requirement in order to use these manual. The unit must be installed, connected and put into operation by a qualified electrician.

Liability exclusion: The manufacturer is not liable for personal injury and/or damage to property and for consequential damage, due to incorrect handling, installation and operation. Further claims, due to errors in the operation manual as well as misinterpretations are excluded from liability.

In addition the manufacturer reserves the right to modify the hardware, software or operation manual at any time and without prior notice. Therefore, there might be minor differences between the unit and the descriptions in operation manual.

The raiser respectively positioner is exclusively responsible for the safety of the system and equipment where the unit will be integrated.

During installation or maintenance all general and also all country- and application-specific safety rules and standards must be observed.

If the device is used in processes, where a failure or faulty operation could damage the system or injure persons, appropriate precautions to avoid such consequences must be taken.

### 1.2. Use according to the intended purpose

The unit is intended exclusively for use in industrial machines, constructions and systems. Nonconforming usage does not correspond to the provisions and lies within the sole responsibility of the user. The manufacturer is not liable for damages which have arisen through unsuitable and improper use.

Please note that device may only be installed in proper form and used in a technically perfect condition in accordance to the Technical Specifications. The device is not suitable for operation in explosion-proof areas or areas which are excluded by the EN 61010-1 standard.

### 1.3. Installation

The device is only allowed to be installed and operated within the permissible temperature range. Please ensure an adequate ventilation and avoid all direct contact between the device and hot or aggressive gases and liquids.

Before installation or maintenance, the unit must be disconnected from all voltage-sources. Further it must be ensured that no danger can arise by touching the disconnected voltagesources.

Devices which are supplied by AC-voltages must be connected exclusively by switches, respectively circuit-breakers with the low voltage network. The switch or circuit-breaker must be placed as near as possible to the device and further indicated as separator.

Incoming as well as outgoing wires and wires for extra low voltages (ELV) must be separated from dangerous electrical cables (SELV circuits) by using a double resp. increased isolation.

All selected wires and isolations must be conform to the provided voltage- and temperatureranges. Further all country- and application-specific standards, which are relevant for structure, form and quality of the wires, must be ensured. Indications about the permissible wire crosssections for wiring are described in the Technical Specifications.

Before first start-up it must be ensured that all connections and wires are firmly seated and secured in the screw terminals. All (inclusively unused) terminals must be fastened by turning the relevant screws clockwise up to the stop.

Overvoltages at the connections must be limited to values in accordance to the overvoltage category II.

For placement, wiring, environmental conditions as well as shielding and earthing/grounding of the supply lines the general standards of industrial automation industry and the specific shielding instructions of the manufacturer are valid. Please find all respective hints and rules on www.motrona.com/download.html --> "[General EMC Rules for Wiring, Screening and Earthing]".

### 1.4. Cleaning, Maintenance and Service Notes

To clean the front of the unit please use only a slightly damp (not wet!), soft cloth. For the rear no cleaning is necessary. For an unscheduled, individual cleaning of the rear the maintenance staff or assembler is self-responsible.

During normal operation no maintenance is necessary. In case of unexpected problems, failures or malfunctions the device must be shipped for back to the manufacturer for checking, adjustment and reparation (if necessary). Unauthorized opening and repairing can have negative effects or failures to the protection-measures of the unit.

## 2. Available Models

The ZD, ZA and ZR counter series include a range of models with similar functions and properties, but with different housings, displays and outputs.
ZA counters provide an additional high-speed analogue output which is not available with the ZD or ZR models. However the ZR models have an additional RS485 interface, but otherwise all details between $Z D, Z A$ and $Z R$ models are fully similar.

The following table explains the details of type designation and the possible options:


The following models are available:


Number and combination of front thumbwheels according to customer specification, see section 7.2

## 3. Introduction

The counters of series $\mathrm{ZD}, \mathrm{ZA}$ and ZR have been designed to close a gap with multiple counting applications, which cannot be accomplished by the normal industrial electronic counters available on the market.

A continual demand for increasing production speeds and higher precision at the same time results in counting frequencies exceeding the conventional frequency range.
Particularly with fast running procedures it is most important to also have fast response of the switching outputs or the analogue output.

Many applications require to evaluate the signals of two incremental measuring systems, and to compare the results with respect to the sum or the difference or the ratio of the two positions. This is e.g. necessary for calculation of diameters of winding rolls etc.
Still there exist applications where the use of traditional thumbwheel switches offers real advantages compared to keypad and menu operations.

These are some of the reasons why the new counter series $Z D, Z A$ and $Z R$ have been designed.

- This manual at first provides all basic instructions for operation of the counter models presented in the previous chapter
- For operation of relay outputs and thumbwheel switches (if applicable) please observe the supplementary instructions given in the appendix
- For easy PC setup and PC communication with ZD and ZA counters, please use our "OS32" operator software (free of charge, download from our homepage www.motrona.com
- Where you like to have free serial access to the unit by PLC or IPC or by a remote operator terminal, please observe the serial protocol details described in our separate manual "Serpro"
- Subsequently the manual uses the expression ZD 340 as a replacement for all available models. However, statements are fully valid for the other models too, except where especially remarked.


## 4. Electrical Connections



|  | Series "ZD" | Series "ZA" | Series "ZR" |
| :--- | :---: | :--- | :--- |
| $\left.{ }^{*}\right)$ Interface 1: | - n.c. - | Analogue output 0/4-20 mA | RS 485, B (-) |
| *) Interface 2: | - n.c. - | Analogue output $+/-10 \mathrm{~V}$ | RS 485, A $(+)$ |


| Terminal | Name | Function |
| :---: | :---: | :---: |
| 01 | GND | Common Ground Potential (OV) |
| 02 | +5,2V out | Aux. output $5.2 \mathrm{~V} / 150 \mathrm{~mA}$ for encoder supply |
| 03 | +24V out | Aux. output 24V/120 mA for encoder supply |
| 04 | GND | Common Ground Potential (OV) |
| 05 | Encoder 2, /B | Encoder 2, channel /B (B inverted) |
| 06 | Encoder 2, /A | Encoder 2, channel /A (A inverted) |
| 07 | Encoder 1, /B | Encoder 1, channel /B (B inverted) |
| 08 | Encoder 1, /A | Encoder 1, channel/A (A inverted) |
| 09 | K4 out | Output K4, transistor PNP 30 volts, 350 mA |
| 10 | K3 out | Output K3, transistor PNP 30 volts, 350 mA |
| 11 | Cont. 4 | Digital control input |
| 12 | Cont. 3 | Digital control input |
| 13 | (PROG) | (for download of new firmware only, not for general use) |
| 14 | RxD | Serial RS232 interface, input (Receive Data) |
| 15 | Ana.out 20 mA | Analogue current output 0-20 mA or 4-20 mA (optional) |
| 16 | Ana.out +/-10V | Analogue voltage output -10V ... $0 \ldots+10 \mathrm{~V}$ (optional) |
| 17 | +Vin | Power supply input, $+17-40 \mathrm{VDC}$ or 24 VAC |
| 18 | +5,2V out | Aux. output $5,2 \mathrm{~V} / 150 \mathrm{~mA}$ for encoder supply |
| 19 | +24V out | Aux. output 24V/120 mA for encoder supply |
| 20 | GND | Common Ground Potential (OV) |
| 21 | Encoder 2, B | Encoder 2, channel B (non-inverted) |
| 22 | Encoder 2, A | Encoder 2, channel A (non-inverted) |
| 23 | Encoder 1, B | Encoder 1, channel B (non-inverted) |
| 24 | Encoder 1, A | Encoder 1, channel A (non-inverted) |
| 25 | K2 out | Output K2, transistor PNP 30 volts, 350 mA |
| 26 | K1 out | Output K1, transistor PNP 30 volts, 350 mA |
| 27 | Cont. 2 | Digital control input |
| 28 | Cont. 1 | Digital control input |
| 29 | Com+ (K1-K4) | Common positive input for transistor outputs K1-K4 |
| 30 | TxD | Serial RS232 interface, output (Transmit Data) |
| 31 | GND | Common Ground Potential (OV) |
| 32 | GND | Common Ground Potential ( OV ) for DC or AC power supply |

*) 120 mA and 150 mA are per encoder, i.e. total maximum currents are 240 mA and 300 mA

### 4.1 Power Supply

The ZD340 counter accepts both, a 17 - 40 volts DC power or a 24 volts AC power for supply via terminals 17 and 1 . The current consumption depends on the level of the input voltage and some internal conditions; therefore it can vary in a range from $100-200 \mathrm{~mA}$ (aux. currents taken from the unit for encoder supply not included).

### 4.2. Auxiliary Outputs for Encoder Supply

Terminals 2 and 18 provide an auxiliary output with approx. +5.2 volts DC ( 300 mA totally). Terminals 3 and 19 provide an auxiliary output with approx. +24 volts DC ( 240 mA totally)

### 4.3. Impulse Inputs for Incremental Encoders

All input characteristics of the impulse inputs can be set by the parameter menu, for each of the encoders separately. Depending on the application the unit can accept single channel information (input A only) or quadrature information (A / B, $90^{\circ}$ ). The following settings are possible:

- Symmetric input (differential) according to RS422 standard (min. differential voltage 1 V )
- TTL inputs at a level of 3.0 to 5 volts (differential, with inverted signal)
- TTL inputs at a level of 3.0 to 5 volts (single-ended) *)
- HTL signals at a $10-30$ volts level (alternatively differential with inverted signals A, /A, B, /B, or single-ended A, B only)
- Impulses from photocells or proximity switches etc. providing a HTL level ( $10-30$ volts)
- Proximity switches according to NAMUR ( 2 -wire) standard have an input level of $5,8 \mathrm{~V}$ respectively $19,4 \mathrm{~V}$. For a save crossover point set the threshold setting of the used input to the value 200. *)

> All encoder input lines are internally terminated by pull-down resistors ( $8,5 \mathrm{k} \Omega$ ). Where encoders with pure NPN outputs are used, corresponding pull-up resistors must be available inside the encoder or externally to ensure proper function $(1 \mathrm{k} \Omega \ldots 3, .3 \mathrm{k} \Omega)$.

### 4.4. Control Inputs Cont. 1 - Cont. 4

These inputs can be configured for various remote functions like Reset, Set, Latch, and Inhibit or switch-over purpose.
All control inputs require HTL level. They can be individually set to either NPN (switch to -) or PNP (switch to +) characteristics. For applications where edge-triggered action is needed, the menu allows to set the active edge (rising or falling). Control inputs also accept signals with Namur (2-wire) standard. For reliable operation the minimum pulse width on the control inputs should be $50 \mu$ sec.

[^0]
### 4.5. Switching Outputs $\mathrm{K} 1-\mathrm{K} 4$

ZD340 provides four presets and outputs with programmable switching characteristics.
K1 - K4 are fast-switching and short-circuit-proof transistor outputs with a switching capability of $5-30$ volts / 350 mA each. The switching voltage of the outputs must be applied remotely to the Com+ input (terminal 29)

### 4.6. Serial Interface

The serial RS232 and RS485 interface can be used for the following purposes:

- Set-up of the unit by PC (if desirable), by means of the OS32 PC software
- Change of parameters during operation
- Readout of actual counter or other values by PLC or PC

The figure below explains the connection between the ZD340 counter and a PC using the standard Sub-D-9 serial connector, and the connection via RS485 terminals to a PLC. For details of serial communication, please refer to section 10.

ZR 340 160

Where both, RS232 and RS485 interface are in use, you can communicate by the one or by the other, but not by both interfaces at the same time

### 4.7. Fast Analogue Output

An analogue output is available with all ZA models, providing a voltage output of $+/-10$ volts (Load $=3 \mathrm{~mA}$ ), and a current output of $0-20 \mathrm{~mA}$ or $4-20 \mathrm{~mA}$ (load $=0-270$ Ohms). All output characteristics like beginning of conversion range, output swing etc. are freely programmable via menu. The response time of the analogue output is less than 1 msec. (time from encoder event to analogue out). The resolution is 14 bits.

Please note that extensive serial communication with the unit may temporary increase the analogue response time.

## 5. Operating Modes of the Counter

For best survey, all parameters of the unit are arranged in 13 expedient groups, named "F01" - "F13". Depending on the application, only a few of these groups may be important, while all other groups may be irrelevant for your specific application.
This section describes possible applications and operating modes of the counter. The operation mode can be set under parameter group F07, parameter \# F07.062.
The following counting functions are available:

| Operating Mode <br> F07.062 | Counter Function |
| :---: | :--- |
| 0 | Single counter mode, encoder 1 only |
| 1 | Summing counter mode (encoder 1 + encoder 2) |
| 2 | Differential counter mode (encoder 1 - encoder 2) |
| 3 | Master counter and batch counter |
| 4 | Display of the actual cutting length with cutting "on the fly" applications |
| 5 | Roll diameter calculation with winding rolls |
| 6 | Roll radius calculation with winding rolls |
| 7 | Cut-to-length control (with deletion of residual errors) |
| 8 | Cut-to-length control (with consideration of residual errors) |
| 9 | Control of slip, torsion, skew position, shaft fracture etc. |
| 10 | Dual counter, two independent counters for encoder 1 and encoder 2 |

- It is possible to cycle the display between the five reading modes shown in the following function tables, by pressing one of the front keys or by using one of the control inputs (you must have assigned the display scroll function to one of the keys or the inputs under menu F06, to activate the scrolling of the display). LEDs L1 and L2 indicate which of the values is actually displayed.
- Scrolling of the display from one reading mode to another will not affect the function of the preselection outputs K1 - K4
- The analogue output (models ZA) can be assigned to any of the readings accessible in the display, by a special parameter. Scrolling of the display from one reading mode to another will not affect the analogue output.
- As far as the selected counter mode also allows reading out the minimum and maximum values or the positions of the last change of direction, please note that the unit latches these extreme values in time periods of 1 msec. only. Therefore the display of memorized extreme positions may include some inaccuracy with high counting frequencies (real extreme value may lie between two records)

Full details about parameter arrangement and function can be found under section 6 .

All operating modes provide separate impulse scaling factors for each of the two encoders. Please observe that the display of the counter will only show whole numbers (integers) whereas remainders will be carried in the background

Example: Differential Counter:

| Encoder1 | Impulse Scaling <br> Factor1 | Encoder2 | Impulse Scaling <br> Factor2 | Display | Remainder <br> (background) |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1000 <br> Impulses | $x$ | 0,98765 | minus | 2000 <br> Impulses | x | 1,23456 |  |
| 967,65000 |  | - | 2469,12000 |  | $=$ | -1501 | 0,47000 |

## 5.1. "Single Mode" (Encoder 1 only): $\underline{F 07.062=0}$

Only the inputs of encoder 1 are active, signals on the encoder 2 inputs will not be evaluated. Besides the actual counter value, the unit also records minimum and maximum values as well as the last positions of change of direction.
All 4 presets are related to the actual counter value.

|  | Display | L1 (red) | L2 (yellow) | Decimal point |
| :---: | :--- | :---: | :---: | :---: |
| 1 | Actual counter value | -- | -- | Decimal point encoder 1 |
| 2 | Minimum value since last reset | blinking fast | -- | Decimal point encoder 1 |
| 3 | Maximum value since last reset | -- | blinking <br> fast | Decimal point encoder 1 |
| 4 | Position of last change of direction (up <br> and low) | blinking slow | -- | Decimal point encoder 1 |
| 5 | Only lower point of change of direction <br> (F04.030 = 0) | -- | blinking <br> Slow <br> Only upper point of change of direction <br> (F04.030 = 1) | Decimal point encoder 1 |

Typical applications:

- fast preset counter
- position counter with m emorized
points of change of direction
- event counter, incrementing or dec rementing


## 5.2. "Sum Mode" (Encoder $1+$ Encoder 2): $\mathbf{F 0 7 . 0 6 2 = 1}$

Both inputs encoder 1 and encoder 2 are active. From both values the unit forms the sum, with consideration of the individual encoder scaling factors. Where the encoder signal also provides direction information, this information will be considered by a corresponding sign of the count. Without direction information (channel A only) both encoder values will be added up. The final result can once more be scaled into user-friendly engineering units by means of the special scaling parameters in parameter group F07.
Besides the actual counter value and the sum, the unit also records minimum and maximum values of the sum.

Presets K1 and K2 are related to the actual counter value of encoder 1 only.
Presets K 3 and K 4 are related to the actual sum result (encoder $1+$ encoder 2 )

|  | Display | L1 (red) | L2 (yellow) | Decimal point |
| :---: | :--- | :---: | :---: | :---: |
| 1 | Actual sum encoder 1 + encoder 2 | -- | -- | Decimal point combined <br> $<1,2>$ |
| 2 | Minimum value of the sum (since last reset) | blinking fast | -- | Decimal point combined <br> $<1,2>$ |
| 3 | Maximum value of the sum (since last reset) | -- | blinking fast | Decimal point combined <br> $<1,2>$ |
| 4 | Actual counter value of encoder 1 alone | blinking slow | -- | Decimal point encoder 1 |
| 5 | Actual counter value of encoder 2 alone | -- | blinking slow | Decimal point encoder 2 |



### 5.3. Differential Mode (Encoder 1 - Encoder 2): $\mathrm{F07.062=2}$

Both inputs encoder 1 and encoder 2 are active. From both values the unit forms the difference, with consideration of the individual encoder scaling factors.
Where the encoder signal also provides direction information, this information will be considered by a corresponding sign of the count. Without direction information (channel A only) encoder 1 will increment and encoder 2 will decrement the counter. The final result can once more be scaled into user-friendly engineering units by means of the special scaling parameters in parameter group F07.

Besides the actual counter value and the difference, the unit also records minimum and maximum values of the difference.

Presets $K 1$ and $K 2$ are related to the actual counter value of encoder 1 only.
Presets K3 and K4 are related to the actual differential result (encoder 1 - encoder 2)

|  | Display | L1 (red) | L2 (yellow) | Decimal point |
| :---: | :--- | :---: | :---: | :---: |
| 1 | Actual difference encoder 1 - encoder 2 | -- | -- | Decimal point <br> combined $<1,2>$ |
| 2 | Minimum value of the difference (since last reset) | blinking fast | -- | Decimal point <br> combined $<1,2>$ |
| 3 | Maximum value of the difference (since last reset) | -- | blinking fast | Decimal point <br> combined $<1,2>$ |
| 4 | Actual counter value of encoder 1 alone | blinking <br> slow | -- | Decimal point <br> encoder 1 |
| 5 | Actual counter value of encoder 2 alone | -- | blinking slow | Decimal point <br> encoder 1 |



### 5.4. Master Counter and Integrated Batch Counter: $\mathrm{FO7} .062=3$

This counter mode can be used for cut-to lengths applications, cyclic production flows, packing procedures etc. While the master counter takes care of the correct number of impulses per product, the background batch counter counts the number of products produced.
This mode assumes that the automatic reset function has been activated for the master counter, providing restart from zero every time the preset value has been reached. ${ }^{*}$ )
Only the inputs of encoder 1 are active (master counter).
Every time the master counter reaches its preset value, it restarts from zero and the batch counter increments by $1 .{ }^{* * *}$ )
The batch counter can be decremented by separate external signal, when one of the keys or control inputs has been defined correspondingly. ${ }^{* *}$ )
Besides the master counter and the batch counter, the unit also records minimum and maximum values of the batch count.

Presets K1 and K2 are related to the actual counter value of encoder 1.
Presets K3 and K4 are related to the actual value of the batch counter.

|  | Display | L1 (red) | L2 (yellow) | Decimal <br> point |
| :---: | :--- | :---: | :---: | :---: |
| 1 | Actual counter value of batch counter | -- | -- | Decimal point <br> encoder 2 |
| 2 | Minimum value of batch counter (since last reset) | blinking fast | -- | Decimal point <br> encoder 2 |
| 3 | Maximum value of batch counter (since last reset) | -- | blinking fast | Decimal point <br> encoder 2 |
| 4 | Actual counter value of master counter (encoder <br> $1)$ | blinking slow | -- | Decimal point <br> encoder 1 |
| 5 | Actual counter value of batch counter | -- | blinking slow | Decimal point <br> encoder 2 |

*) Example: If 500 impulses on encoder 1 are necessary for 1 product:
a. Set F01.000 to 500 (preset level 1)
b. Set F10.089 = 1.00 sec. (output pulse time K1)
c. Set F10.097 = 2 or 4 (automatic restart from 0)
**) Select parameter group F06 and assign the special command "13" to any of the keys or control inputs for remote decrementing of the batch counter
${ }^{* * *}$ ) As a matter of course the counting sense can also be reversed, i.e. the main counter loads a preset value, counts down towards zero, increments the batch counter when reaching zero and sets to the preset value again

### 5.5. Evaluation of the Real Cutting Length: $\mathrm{FO7} .062=4$

This mode uses encoder 1 as a length counter and encoder 2 is not active. All counting occurs in the background and is not visible in the display. The counter gets started and stopped by remote control signals, and the final counting result appears in the display (frozen) whilst the counter already executes the next cycle in the background.
For remote start and stop signals the inputs Cont. 1 and Cont. 2 must be used, therefore these inputs are no more available for other purpose. All assignments of the signals and the active edges (rising or falling) can individually be set to match with the actual measuring situation.

## Examples:

- use the rising edge of the Cont1 input to latch and reset, This will display your cutting length as shown in the picture below.
- Use Cont1 to start the measuring cycle and Cont2 to stop and latch. This will display the differential length between the two remote signals
- Use the same signal in parallel to Cont1 and Cont2. This e.g. allows to measure a gap or distance between two products, while the remote signal is high (or low)
This mode is useful to get information about the actual cutting length with applications like Rotary Cutters, Flying Shears and similar procedures. The automatic reset function is automatically on in order to ensure that the next measuring cycle will restart at zero.
Besides the actual cutting length the unit also records the extreme length values (minimum and maximum) of all cuts.
Presets K1 and K2 are related to the actual counter value of encoder 1 (live background counter). Presets K3 and K4 are related to the real cutting lengths shown in the frozen display. Therefore K3 and K4 can be used for quality sorting purpose (e.g. too short - good - too long)

|  | Display | L1 (red) | L2 (yellow) | Decimal point |
| :---: | :--- | :---: | :---: | :---: |
| 1 | Last actual cutting length (frozen) | -- | -- | Decimal point combined <br> $<1,2>$ |
| 2 | Minimum length (since last reset) | blinking fast | -- | Decimal point combined <br> $<1,2>$ |
| 3 | Maximum length (since last reset) | -- | blinking fast | Decimal point combined <br> $<1,2>$ |
| 4 | Actual background counter (live) | blinking slow | -- | Decimal point encoder 1 |
| 5 | Last actual cutting length (frozen) | -- | blinking slow | Decimal point combined <br> $<1,2>$ |



### 5.6. Diameter Calculation with Winding Rolls: $\mathrm{F07.062=5}$

With this mode encoder 1 receives line impulses from a measuring wheel or a feed roll of a winder or unwinder application. Furthermore the counter needs one trigger impulse from the rotation of the winding roll. From both signals the counter can calculate and display the actual roll diameter. All counting occurs in the background and only updated diameter readings appear in the display. Encoder 2 is not in use with this application.

The scaling parameters F07.066 and F07.067 are automatically set to the appropriate values with this application. Parameter F07.068 allows setting a core diameter.
When set to zero, the display will show the full roll diameter.
When set to a core diameter, the display will show the remaining material diameter (full diameter - core diameter).

Besides the total material length and the actual diameter the unit also records the extreme diameter values (minimum and maximum) coming up during the process.

Presets K1 and K2 are related to the actual line counter of encoder 1 (total material length under the measuring roll).
Presets K3 and K4 are related to the actual diameter value of the winding roll.

|  | Display | L1 (red) | L2 (yellow) | Decimal point |
| :---: | :--- | :---: | :---: | :---: |
| 1 | Actual roll diameter | -- | -- | Decimal point combined <br> $<1,2>$ |
| 2 | Minimum diameter (since last reset) | blinking fast | -- | Decimal point combined <br> $<1,2>$ |
| 3 | Maximum diameter (since last reset) | -- | blinking <br> fast | Decimal point combined <br> $<1,2>$ |
| 4 | Actual value of the line counter | blinking slow | -- | Decimal point encoder 1 |
| 5 | Last counting result of the line counter | -- | blinking <br> slow | Decimal point encoder 1 |



### 5.7. Radius Calculation with Winding Rolls: $\mathrm{F} 07.062=6$

With this mode encoder 1 receives line impulses from a measuring wheel or a feed roll of a winder or unwinder application. Furthermore the counter needs one trigger impulse from the rotation of the winding roll. From both signals the counter can calculate and display the actual radius of the roll. All counting occurs in the background and only updated diameter readings appear in the display. Encoder 2 is not in use with this application.

The scaling parameters F07.066 and F07.067 are automatically set to the appropriate values with this application. Parameter F07.068 allows setting a core radius.
When set to zero, the display will show the full radius of the roll.
When set to a core radius, the display will show the remaining radius of the material (full radius - core radius).

Besides the total material length and the actual radius the unit also records the extreme radius values (minimum and maximum) coming up during the process.

Presets K1 and K2 are related to the actual line counter of encoder 1 (total material length under the measuring roll).
Presets K3 and K4 are related to the actual radius value of the winding roll.

|  | Display | L1 (red) | L2 (yellow) | Decimal point |
| :---: | :--- | :---: | :---: | :---: |
| 1 | Actual roll radius | -- | -- | Decimal point combined <br> $<1,2>$ |
| 2 | Minimum radius (since last reset) | blinking fast | -- | Decimal point combined <br> $<1,2>$ |
| 3 | Maximum radius (since last reset) | -- | blinking fast | Decimal point combined <br> $<1,2>$ |
| 4 | Actual value of the line counter | blinking slow | -- | Decimal point encoder 1 |
| 5 | Last counting result of the line counter | -- | blinking slow | Decimal point encoder 1 |



### 5.8. Cut-to-Length Control Counter: $\mathrm{F07.062=7}$ or 8

The cut-to-length function described here requires the use of a counter model possessing at least two front thumbwheel switches.
Modes 7 and 8 serve for control of cut-to-length applications with line drives providing a fast slow - stop speed profile. The table below explains which functions are assigned to the thumbwheels and preset registers

| Preset | Function | Explanation |
| :---: | :--- | :--- |
| Thumbwheel 1 | Tool Width | Compensates the cutting length setting by the <br> width of the saw blade or cutting tool |
| Thumbwheel 2 | Cutting Length | Desired total length of the piece to cut |
| Preset register <br> F01.004 <br> (keypad entry) | Pre-Stop | Anticipation distance where the speed changes <br> from high to low before reaching the final position. |
| Preset register <br> F01.005 <br> (keypad entry) | Correction Stop | Correction of the overshoot distance which the <br> drive produces when changing from low speed to <br> stop |

Preselection registers K1 to K4 (F01.000 to F01.003) are not available for any settings, since this application uses the same registers for calculations and intermediate results.
With operation mode F07.062 set to 7 , the counter starts from zero and counts up until reaching the value of "Cutting Length plus Tool Width". With operation mode F07.062 set to 8, the start signal presets the counter to the negative value of the Tool Width, from where the counter counts up until it reaches "Cutting Length"
All other functions are fully similar with these two modes.
This mode provides display of the actual position only and also the analogue output (if applicable) is assigned to the actual counter value.


The Start command can be assigned to any of the front keys or to or to any of the Control Inputs, by attaching the RESET function to it (e.g. set parameter F06. 052 to 1 to assign the Start function to the ENTER key etc.). Also an automatic reset function with a timed output signal can be used, in order to ensure automatic stepping of the cutting sequence without a remote start signal.

The diagram below shows the switching states of outputs 2,3 and 4 with respect to above parameters. Output 1 must not be used with this application.


The functions and switching characteristics shown above require the following parameter settings:
F10.101 $=1$ (preset counter to Preselections)
F10.090 $=0$ (Output K2 static)
F10.098 = 1 (Output K2 active when count $\leq$ preset)
F10.091 $=0$ (Output K3 static)
F10.099 $=1$ (Output K3 active when count $\leq$ preset)
F10.092 $=x$ (Output K4 static or dynamic according to need)
F10.100 $=0$ (Output K4 active when count $\geq$ preset)

|  | Display | L1 (red) | L2 (yellow) | Decimal point |
| :---: | :--- | :---: | :---: | :---: |
| 1 | Actual counter value | -- | -- | Decimal point <br> encoder 1 |
| 2 | Minimum value since last reset | blinking fast | -- | Decimal point <br> encoder 1 |
| 3 | Maximum value since last reset | -- | blinking fast | Decimal point <br> encoder 1 |

### 5.9. Monitor for Slip, Torsion, Skew Position, Shaft Fracture: F07.062 = 9

This counter mode is a special version of the Differential Counter described previously. As a major difference, in this mode all four presets and outputs ( $\mathrm{K} 1-\mathrm{K} 4$ ) refer exclusively to the differential count, and also a programmable slip function has been added.
Before forming the difference, each of the two encoder inputs is scaled individually according to the setting of the impulse scaling factor. If applicable, the differential result can once more be scaled to engineering units with use of the final scaling operands.

Since presets and outputs can be set to positive and negative values as well, it is also possible to use the unit for simple synchronous control purpose of two drives, by temporary accelerating or breaking one of the drives when lagging or leading the other. Typical examples are large rolling gates or lifting ramps or gantry cranes, driven by several independent motors.
Some applications (e.g. with couplings) can accept (or even may require) a certain slip. For slip control with adjustable slip parameters, an automatic timer function can be programmed to reset the counters periodically.
Multi-purpose parameter F04.030 is used to set the reset cycle in seconds ( $00.0=$ no automatic reset, 99.9 = reset every 99.9 seconds)
Since with slip applications, where the automatic reset function is switched on, the real time display of the counter may be very confusing, multi-purpose parameter F04.031 works to reduce the update rate of the display
( $0=$ real-time display, $1=8 \mathrm{msec} ., 2=16 \mathrm{msec} ., 3=32 \mathrm{msec} ., 4=64 \mathrm{msec}$. etc.)
Besides the differential count, the display can be scrolled to indicate also the following values:

|  | Display | L1 (red) | L2 (yellow) | Deciamal point |
| :---: | :--- | :---: | :---: | :---: |
| 1 | Differential count (encoder1 - encoder2) | -- | -- | Decimal point combined <br> $<1,2>$ |
| 2 | Minimum difference (since last reset) | blinking fast | -- | Decimal point combined <br> $<1,2>$ |
| 3 | Maximum difference (since last reset) | -- | blinking fast | Decimal point combined <br> $<1,2>$ |
| 4 | Encoder 1 only | blinking slow | -- | Decimal point encoder 1 |
| 5 | Encoder 2 only | -- | blinking slow | Decimal point encoder 2 |



### 5.10. Dual Counter, Two Independent Counters for Encoders 1 and 2: $F 07.062=10$

Both encoder inputs operate fully independent one from the other, with individual scaling, evaluation and display. Also each counter can be set or reset individually.

Both counters are treated equally, except with recording of minimum and maximum values. With regard to this function one of the two counters has to be declared as the "main counter".

The unit will record the min/max values of the main counter only and no min/max values will be available of the other counter.

Attribution of the main counter uses the Multi-Purpose Parameter 1 (F04.030)

$$
\begin{array}{ll}
\text { F04.030 }=0 & : \\
\text { F04.030 }=1 & : \\
\text { Encoder } 1 \text { represents the main counter (default) } \\
\text { Encoder } 2 \text { represents the main counter }
\end{array}
$$

Presets K1 and K2 are always related to the main counter.
Presets K3 and K4 refer to the other of the two counters
With many applications it may be desirable to toggle the display only between encoder 1 and encoder 2, without needing to pass over all the other values every time. Therefore the MultiPurpose Parameter 2 (F04.031) can be used to choose between one of the following two display sequences:

F04. $031=0 \quad$ : $\quad$ Standard display sequence with all display values* (default)

|  | Display | L1 (red) | L2 (yellow) | Decimal point |
| :---: | :--- | :---: | :---: | :---: |
| 1 | Main counter (encoder 1 or encoder 2) | -- | -- | Decimal point <br> encoder 1 or 2 |
| 2 | Minimum value of main counter (since last reset) | blinking fast | -- | Decimal point <br> encoder 1 or 2 |
| 3 | Maximum value of main counter (since last reset) | -- | blinking fast | Decimal point <br> encoder 1 or 2 |
| 4 | Counter of encoder 1 | blinking slow | -- | Decimal point <br> encoder 1 |
| 5 | Counter of encoder 2 | -- | blinking slow | Decimal point <br> encoder 2 |

F04.031 = 1 : $\quad$ Short display sequence to toggle between encoders 1 and 2 only

|  | Display | L1 (red) | L2 (yellow) | Decimal point |
| :---: | :--- | :---: | :---: | :---: |
| 1 | Counter of encoder 1 | blinking slow | -- | Decimal point <br> encoder 1 |
| 2 | Counter of encoder 2 | -- | blinking slow | Decimal point <br> encoder 2 |

*) Units with analogue output (ZA series) will always generate the analogue signal
from one of the lines 1 to 5 , according to assignment by parameter F08.079.
This is also valid when the short display sequence is used.

## 6. Keypad Operation

An overview of all parameters and explanations can be found under section 6.
The menu of the unit uses four keys, hereinafter named as follows:

| $P$ | P |  |  |
| :---: | :---: | :---: | :---: |
| PROG | UP | DOWN | ENTER |

Key functions depend on the actual operating state of the unit. Essentially we have to describe three basic states:

- Normal operation
- General setup procedure
- Direct fast access to presets and set values


### 6.1. Normal Operation

In this mode the unit operates as a counter according to the settings defined upon setup. All front keys may have customer-defined functions according to the specifications met in the keypad definition menu F06 (e.g. scrolling of the display, Reset, Inhibit etc.)

### 6.2. General Setup Procedure

The unit changes over from normal operation to setup level when keeping the $P$ key down for at least 2 seconds. Thereafter you can select one of the parameter groups F01 to F13.
Inside the group you can now select the desired parameter and set the value according to need. After this you can either set more parameters or return to the normal operation.

The adjoining sequence of key operations explains how to change
Parameter number 052 of group F06 from the original value of 0 to 8

| Step | State | Key action | Display | Comment |
| :---: | :---: | :---: | :---: | :---: |
| 00 | Normal operation |  | Counting |  |
| 01 |  | P $>2 \mathrm{sec}$. | F01 | Display of the Parameter group |
| 02 | Level: <br> Parameter group | (4) $5 x$ | F02 ... F06 | Select group \# F06 |
| 03 |  |  | F06.050 | Confirmation of FO . <br> The first parameter of this group is F06.050 |
| 04 | Level: <br> Parameter numbers | $2 x$ | $\begin{aligned} & \text { F06.051... } \\ & \text { F06.052 } \end{aligned}$ | Select parameter 052 |
| 05 |  | $\square$ | 0 | Parameter 052 appears in display, actual setting is 0 |
| 06 | Level: <br> Parameter values | $8 x$ | 1... 8 | Setting has been modified from 0 to 8 |
| 07 |  | P | F06.052 | Save the new setting (8) |
| 08 | Level: <br> Parameter numbers | $P$ | F06 | Return to level parameter groups |
| 09 | Level: <br> Parameter groups | $P$ | Counting | Return to normal operation |
| 10 | Normal operation |  |  |  |
|  |  | During the general setup procedure all counter activities remain disabled. New parameter settings become active after return to normal operation only. |  |  |

### 6.3. Direct Fast Access to Presets

To get to the fast access routine, please press both

## $P$ and at the same time

This will access the parameter group F01 right away. To change of the settings follow the same procedure as already described above. Besides the advantage of direct access, the fundamental difference to general setup is the following:

During the fast access procedure all counter functions remain fully active.
Access is limited to presets; no other parameters can be changed.

### 6.4. Change of Parameter Values on the Numeric Level

The numeric range of the parameters is up to 6 digits with 6-decade models and up to 8 digits with 8 decade models. Some of the parameters may also include a sign. For fast and easy setting or these values the menu uses an algorithm as shown subsequently. During this operation the front keys have the following functions:

| $P$ |  |  |  |
| :---: | :---: | :---: | :---: |
| PROG | UP | DOWN | ENTER |
| Saves the actual value <br> shown in the display and <br> returns to the parameter <br> selection level | Increments the <br> highlighted <br> (blinking) digit | Decrements the <br> highlighted <br> (blinking) digit | Shifts the cursor (blinking <br> digit) one position to the <br> left, or from utmost left <br> to right |

With signed parameters the left digit scrolls from 0 to 9 and then shows " ${ }_{\text {„, }}$ (negative) and "-1" (minus one). The example below shows how to change a parameter from the setting 1024 to the new setting 250000 (using a 6 decade model).
This example assumes that you have already selected the parameter group and the parameter number, and that you actually read the parameter value in the display.
Highlighted digits appear on colored background.

| Step | Display | Key action | Comment |
| :---: | :---: | :---: | :---: |
| 00 | 001024 |  | Display of actual parameter setting, last digit is highlighted |
| 01 |  | 2 $4 x$ | Scroll last digit down to 0 |
| 02 | 001020 | $\square$ | Shift cursor to left |
| 03 | 001020 | (*) $2 x$ | Scroll highlighted digit down to 0 |
| 04 | 001000 | - $2 x$ | Shift curser 2 positions left |
| 05 | 001000 | * | Scroll highlighted digit down to 0 |
| 06 | 000000 | $\checkmark$ | Shift cursor left |
| 07 | 000000 | (4) $5 x$ | Scroll highlighted digit up to 5 |
| 08 | 050000 | $\checkmark$ | Shift cursor left |
| 09 | 050000 | (4) $2 x$ | Scroll highlighted digit up to 2 |
| 10 | 250000 | P | Save new setting and return to the parameter number level |

### 6.5. Code Protection against Unauthorized Keypad Access

Parameter group F05 allows to define an own locking code for each of the parameter menus.
This permits to limit access to certain parameter groups to specific persons only.
When accessing a protected parameter group, the display will first show "CODE" and wait for your entry. To continue keypad operations you must now enter the code which you have stored before, otherwise the unit will return to normal operation again.

After entering your code, press the ENTER key and keep it down until the unit responds. When your code was correct, the response will be "YES" and the menu will work normally. With incorrect code the response will be "NO" and the menu remains locked.

### 6.6. Return from the Programming Levels and Time-Out Function

At any time the PROG key sets the menu one level up and finally returns to normal operation. The same step occurs automatically via the time-out function, when during a period of 10 seconds no key has been touched.

Termination of the menu by automatic time-out will not store new settings, unless they have already been stored by the PROG key after editing.

### 6.7. Reset all Parameters to Factory Default Values

Upon special need it may be desirable to set all parameters back to their original factory settings (e.g. because you have forgotten your access code, or by too many change of settings you have achieved a complex parameter state). Default values are indicated in the parameter tables shown later.
To reset the unit to default, please take the following steps:


## 7. Menu Structure and Description of Parameters

All parameters are arranged in a reasonable order of functional groups (F01 to F13) You must only set those parameters which are really relevant for your specific application. Unused parameters can remain as they actually are.

### 7.1. Summary of the Menu

This section shows a summary of the parameter groups, with an assignment to the functional parts of the unit.

| Group | Function |
| :--- | :--- |
| FO1 | Preselection values |
| 000 | Preselection K1 |
| 001 | Preselection K2 |
| 002 | Preselection K3 |
| 003 | Preselection K4 |
| 004 | Preset value encoder 1 |
| 005 | Preset value encoder 2 |


| Group | Function |
| :--- | :--- |
| F02 | Definitions for encoder 1 |
| 010 | Encoder properties |
| 011 | Edge count select $\mathbf{x 1 , x 2 , ~ x 4}$ |
| 012 | Counting direction up/down |
| 013 | Impulse scaling Factor |
| 014 | Multiple count factor |
| 015 | Round-loop cycle definition |


| F03 | Definitions for encoder 2 |
| :--- | :--- |
| 018 | Encoder properties |
| 019 | Edge count select $\times 1, \times 2, \times 4$ |
| 020 | Counting direction up/down |
| 021 | Impulse scaling Factor |
| 022 | Multiple count factor |
| 023 | Round-loop cycle definition |


| F05 | Keypad protection codes |
| :--- | :--- |
| 033 | F01 |
| 034 | F02 |
| 035 | F03 |
| 036 | F04 |
| 037 | F05 |
| 038 | F06 |
| 039 | F07 |
| 040 | F08 |
| 041 | F09 |
| 042 | F10 |
| 043 | F11 |
| 044 | F12 |
| 045 | F13 |


| F04 | Special functions |
| :--- | :--- |
| 026 | Digital input filters |
| 027 | Power down memory |
| 028 | Input threshold 1 |
| 029 | Input threshold 2 |
| 030 | Multi-purpose parameter (1) |
| 031 | Multi-purpose parameter (2) |


| F06 | Key commands and control inputs |
| :--- | :--- |
| 050 | Key UP |
| 051 | Key DOWN |
| 052 | Key ENTER |
| 053 | Input Cont.1, switching characteristics |
| 054 | Input Cont.1, assignment of function |
| 055 | Input Cont.2, switching characteristics |
| 056 | Input Cont.2, assignment of function |
| 057 | Input Cont.3, switching characteristics |
| 058 | Input Cont.3, assignment of function |
| 059 | Input Cont.4, switching characteristics |
| 060 | Input Cont.4, assignment of function |
|  |  |


| Group | Function |
| :--- | :--- |
| F07 | Basic settings |
| 062 | Mode of operation |
| 063 | Decimal point encoder 1 |
| 064 | Decimal point encoder 2 |
| 065 | Decimal point combined $<1,2>$ |
| 066 | Multiplication factor $\langle 1,2>$ |
| 067 | Division factor $<1,2>$ |
| 068 | Display offset $<1,2>$ |
| 069 | Brightness of LED display \% |
| 070 | Display Update Time |


| F09 | Serial communication |
| :--- | :--- |
| 081 | Serial device address |
| 082 | Baud rate |
| 083 | Data format |
| 084 | Serial protocol selection |
| 085 | Timer for auto-transmission |
| 086 | Serial code for transmission |


| Group | Function |
| :--- | :--- |
| F08 | Analogue output definitions (ZA only) |
| 074 | Output current or voltage |
| 075 | Start value of conversion |
| 076 | End value of conversion |
| 077 | Output swing |
| 078 | Zero offset |
| 079 | Assignment of the Analogue Output |
|  |  |


| F10 | Switching features and presets |
| :--- | :--- |
| 089 | K1 (static or pulse) |
| 090 | K2 (static or pulse) |
| 091 | K3 (static or pulse) |
| 092 | K4 (static or pulse) |
| 093 | Hysteresis K1 |
| 094 | Hysteresis K2 |
| 095 | Hysteresis K3 |
| 096 | Hysteresis K4 |
| 097 | Preselection mode K1 |
| 098 | Preselection mode K2 |
| 099 | Preselection mode K3 |
| 100 | Preselection mode K4 |
| 101 | Preset mode |
| 102 | Output polarity |
| 103 | Sign of thumbwheel switch (ZD6...) |
| 104 | Thumbwheel assignment |
| 105 | Start-up Inhibit for Outputs |
| 106 | Calculation of trailing preselections |
|  |  |


| F11 | Mode of Linearisation |
| :--- | :--- |
| F11.108 | Linearisation mode counter 1 |
| F11.109 | Linearisation mode counter 2 |
|  |  |
|  |  |
|  |  |


| F12 | Table of Linearisation Counter 1 |
| :--- | :--- |
| F12.114 | First interpolation point (x1 value) |
| F12.115 | First interpolation point (y1 value) |
| etc. -------> |  |
| F12.144 | Last interpolation point (x16 value) |
| F12.145 | Last interpolation point (y16 value) |


| F13 | Table of Linearisation Counter 2 |
| :--- | :--- |
| F13.146 | First interpolation point (x1 value) |
| F13.147 | First interpolation point (y1 value) |
| etc. -------> |  |
| F13.176 | Last interpolation point (x16 value) |
| F13.177 | Last interpolation point (y16 value) |

The following schematics shows how in principle the parameter blocks are assigned to the various elements and functions of the counter.


Where you find highlighted indications in the following parameter listings, this indicates that the setting range depends on the model and is 6 digits with 6 decade models and 8 digits with 8 decade models

### 7.2. Description of the Parameters

### 7.2.1. Preselections and presets

| F01 | Range | Default | Ser. |  |
| :--- | :--- | :---: | :---: | :---: |
| 000 | Preselection K1 | $-199999-999999$ | 1000 | 00 |
| 001 | Preselection K2 | $-199999-999999$ | 2000 | 01 |
| 002 | Preselection K3 | $-199999-999999$ | 3000 | 02 |
| 003 | Preselection K4 | $-199999-999999$ | 4000 | 03 |
| 004 | Preset value encoder 1 | $-199999-999999$ | 000000 | 04 |
| Upon internal or external command the encoder 1 <br> counter will set to this value |  | 00000 |  |  |
| 005 | Preset value encoder 2 | $-199999-999999$ | 000000 | 05 |
| Upon internal or external command the encoder 2 <br> counter will set to this value |  |  |  |  |

### 7.2.2. Definitions for encoder 1

| F02 | Range | Default | Ser. |
| :---: | :---: | :---: | :---: |
| 010 Encoder properties | $0 \ldots 3$ | 1 | A0 |
|  |  |  |  |
| 011 Edge counting | $0 \ldots 2$ | 0 | A1 |
| $\begin{array}{ll} 0= & \text { Simple }(\times 1) \\ 1= & \text { Double }(\times 2) \\ 2= & \text { Full quadrature ( } \times 4 \text { ) } \end{array}$ |  |  |  |
| 012 Counting direction | $0 \ldots 1$ | 0 | A2 |
| $0=$ Up when A leads B <br> $1=$ Down when A leads B |  |  |  |
| 013 Impulse scaling factor | 0.00001-9.99999 | 1.00000 | A3 |
| Multiplier for input impulses |  |  |  |
| 014 Impulse multiplier | 001-99 | 001 | A4 |
| Multiple count of every impulse |  |  |  |
| 015 Round-loop cycle | 0-999999 | 0 | A5 |
| $0=$ Unlimited counting range <br> xxx Round-loop operation in a range $0-x x x$ |  |  |  |

[^1]
### 7.2.3. Definitions for encoder 2

| F03 | Range | Default | Ser. |
| :---: | :---: | :---: | :---: |
| 018 Encoder properties | $0 \ldots 3$ | 1 | A8 |
| $0=$ Differential signals $A, / A, B, / B\left(2 \times 90^{\circ}\right)$ <br> $1=$ HTL signals $A, B\left(2 \times 90^{\circ}\right)$ single-ended <br> 2= Differential signals $A, / A$ for count Differential signals $B$, /B to indicate static direction (if available) <br> $3=$ HTL signal A (single-ended) for count HTL signal B (single-ended) to indicate static direction (if available) |  |  |  |
| 019 Edge counting | $0 \ldots 2$ | 0 | A9 |
| $0=$ Simple $(x 1)$ <br> $1=$ Double $(\times 2)$ <br> $2=$ Full quadrature $(\mathrm{x} 4)$ |  |  |  |
| 020 Counting direction | $0 \ldots 1$ | 0 | B0 |
| $\begin{array}{ll} 0= & \text { Up when A leads B } \\ 1= & \text { Down when A leads B } \end{array}$ |  |  |  |
| 021 Impulse scaling factor | 0.00001-9.99999 | 1.00000 | B1 |
| Multiplier for input impulses |  |  |  |
| 022 Impulse multiplier | 001-99 | 001 | B2 |
| Multiple count of every impulse |  |  |  |
| 023 Round-loop cycle | 0-999 999 | 0 | B3 |
| $\begin{array}{ll}0= & \text { Unlimited counting range } \\ x x x & \text { Round-loop operation in a range } 0-x x x\end{array}$ |  |  |  |

${ }^{\text {*) }}$ Applies for any kind of differential signals, no matter if RS422 or TTL level or HTL level

### 7.2.4. Special functions

| F04 | Range | Default | Ser. |
| :---: | :---: | :---: | :---: |
| 026 Digital input filter | $0 \ldots 3$ | 0 | B6 |
| 027 Power-down memory | 0-1 | 0 | B7 |
| $0=$ Off. Counter resets to zero after power down <br> $1=0 \mathrm{n}$. Counter stores last counting result |  |  |  |
| 028 Trigger threshold for encoder1 inputs **) | $30 \ldots 250$ | 166 | B8 |
| 029 Trigger threshold for encoder2 inputs **) | $30 . .250$ | 166 | B9 |
| 030 Multi-purpose parameter, function depending on application as shown under 5.1, 5.9, 5.10, 7.3 | $0 \ldots 999$ | 0 | CO |
| 031 Multi-purpose parameter, function depending on application as shown under 5.9, 5.10 | $0 \ldots 999$ | 0 | C1 |

${ }^{* *}$ ) Must be set to the default value (166) with any kind of input signals, except if exceptionally singleended TTL signals should be used. Only in this case setting 35 is required.

### 7.2.5. Keypad protection codes

| F05 | Range | Default | Ser. |
| :---: | :---: | :---: | :---: |
| 033 Protected group F01 | $0=$ no protection | 0 | C3 |
| 034 Protected group F02 |  | 0 | C4 |
| 035 Protected group F03 |  | 0 | C5 |
| 036 Protected group F04 |  | 6079 | C6 |
| 037 Protected group F05 | $1-999999=$ <br> Protection code for the actual group | 0 | C7 |
| 038 Protected group F06 |  | 0 | C8 |
| 039 Protected group F07 |  | 0 | C9 |
| 040 Protected group F08 |  | 0 | D0 |
| 041 Protected group F09 |  | 0 | D1 |
| 042 Protected group F10 |  | 0 | D2 |
| 043 Protected group F11 |  | 0 | D3 |
| 044 Protected group F12 |  | 0 | D4 |
| 045 Protected group F13 |  | 0 | D5 |

### 7.2.6. Key commands and control input definitions

| F06 |  | Range | Default | Ser. |
| :---: | :---: | :---: | :---: | :---: |
| 050 | Function assignment to key „UP" | 0... 14 | 0 | E0 |
|  | $0=$ No function |  |  |  |
|  | $1=$ Reset counter 1 (encoder 1 ) and read ${ }^{* *}$ ) <br> (Clears also points of change of direction) |  |  |  |
|  | $2=$ Reset counter 2 (encoder 2) and read ${ }^{* *}$ ) |  |  |  |
|  | $3=$ Reset counter 1 and counter 2 and read ${ }^{* *}$ ) |  |  |  |
|  | $4=$ Set counter 1 to Set Value $\left.1^{*}\right)^{* *}$ ) |  |  |  |
|  | $5=$ Set counter 2 to Set Value 2 *)**) |  |  |  |
|  | $6=$ Set both counters to Set Value *) ${ }^{* *}$ ) |  |  |  |
|  | 7= Inhibit counter 1 and read ${ }^{* *}$ ) |  |  |  |
|  | $8=$ Inhibit counter 2 and read ${ }^{* *}$ ) |  |  |  |
|  | $9=$ Read front thumbwheels (models 6xx only) ${ }^{* *}$ ) |  |  |  |
|  | 10= Start serial transmission |  |  |  |
|  | 11= Reset minimum/maximum records |  |  |  |
|  | $12=$ Scroll actual display |  |  |  |
|  | 13= Special command (depends on counter mode) |  |  |  |
|  | $14=$ n.a. |  |  |  |
| 051 | Function assignment to key „DOWN" | $0 \ldots 14$ | 0 | E1 |
|  | See key „UP" |  |  |  |
| 052 | Function assignment to key „ENTER" | $0 \ldots 14$ | 0 | E2 |
|  | See key „UP" |  |  |  |

[^2]|  | (continued) | Range | Default | Ser. |
| :---: | :---: | :---: | :---: | :---: |
| 053 | Switching characteristics of input „Cont.1"  <br> $0=$ NPN (switch to -) function active LOW <br> $1=$ NPN (switch to -) function active HIGH <br> $2=$ NPN (switch to -) rising edge <br> $3=$ NPN (switch to -) falling edge <br> $4=$ PNP (switch to + ), function active LOW <br> $5=$ PNP (switch to + ), function active HIGH <br> $6=$ PNP (switch to + ), rising edge <br> $7=$ PNP (switch to + ), falling edge | 0... 7 | 0 | E3 |
|  | Function assignment to input „Cont. $1^{\prime \prime}$  <br> $0=$ No function <br> $1=$ Reset counter 1 (encoder 1 ) and read ${ }^{* *}$ ) <br>  (Clears also points of change of direction) <br> $2=$ Reset counter 2 (encoder 2) and read ${ }^{* *}$ ) <br> $3=$ Reset counter 1 and counter 2 and read ${ }^{* *}$ ) <br> $4=$ Set counter 1 to Set Value $\left.1^{*}\right)^{* *}$ ) <br> $5=$ Set counter 2 to Set Value $\left.2^{*}\right)^{* *}$ ) <br> $6=$ Set both counters to Set Value $\left.{ }^{*}\right)^{* *}$ ) <br> $7=$ Inhibit counter 1 and read ${ }^{* *}$ ) <br> $8=$ Inhibit counter 2 and read ${ }^{* *}$ ) <br> $9=$ Read only ${ }^{* *}$ ) <br> $10=$ Start serial transmission <br> $11=$ Reset minimum/maximum records <br> $12=$ Scroll actual display <br> $13=$ Special command (depends on counter mode) <br> $14=$ Hardware keypad interlock | $0 \ldots 14$ | 0 | E4 |
| 055 | Switching characteristics of input „Cont.2" <br> See "Cont.1" (FO6.053) | $0 \ldots 7$ | 0 | E5 |
| 056 | Function assignment to input „Cont.2" See "Cont.1" (F06.054) | $0 \ldots 14$ | 0 | E6 |
| 057 | Switching characteristics of input „Cont.3" See "Cont.1" (F06.053) | $0 \ldots$ | 0 | E7 |
| 058 | Function assignment to input „Cont.3" See „Cont.1" (F06.054) | $0 \ldots 14$ | 0 | E8 |
|  | Switching characteristics of input "Cont.4" <br> $0=\quad=$ NPN (switch to - ), active LOW <br> $1=\quad=$ NPN (switch to - $)$, active HIGH <br> $2=$ = PNP (switch to + ), active LOW <br> $3==$ PNP (switch to + ), active HIGH | $\begin{aligned} & \quad 0 \ldots 3 \\ & \text { static switching } \\ & \text { functions only } \end{aligned}$ | 0 | E9 |
|  | Function assignment to input „Cont.4" See "Cont.1" (F06.054) | $0 \ldots 14$ | 0 | F0 |
|  |  |  |  |  |

7.2.7. Basic settings

| F07 |  | Range | Default | Ser. |
| :---: | :---: | :---: | :---: | :---: |
| 062 | Operation mode of the counter <br> $0=$ "Single", encoder 1 only <br> 1= "Sum", encoder $1+$ encoder 2 <br> $2=$ „Differential", encoder 1 - encoder 2 <br> 3= Master counter and batch counter <br> 4= Measuring of real cutting length <br> $5=$ Calculation of roll diameters <br> $6=$ Calculation of roll radius <br> $7=$ Cut-to-length control <br> $8=$ Cut-to-length control <br> 9= Slip-, torsion- skew position monitor <br> $10=$ Dual counter, independent counters 1 and 2 | $0 . .10$ | 0 | F2 |
| 063 | Decimal point position of encoder 1 | 0... 5 | 0 | F3 |
| 064 | Decimal point position of encoder 2 | $0 \ldots$ | 0 | F4 |
| 065 | Decimal point position combined <1\&2> | 0... 5 | 0 | F5 |
| 066 | Scaling factor for combined values <1\&2> | 0.0001-9.9999 | 1.0000 | F6 |
| 067 | Divider for combined values* | 0.0000-9.9999 | 0 | F7 |
| 068 | Offset value for combined values | -199999-999999 | 0 | F8 |
| 069 | Brightness of the 7-segment LED display | $0 \ldots 4$ | 0 | F9 |
|  | $0=$ $100 \%$ of maximum brightness <br> $1=$ $80 \%$ of maximum brightness <br> $2=$ $60 \%$ of maximum brightness <br> $3=$ $40 \%$ of maximum brightness <br> $4=$ $20 \%$ of maximum brightness |  |  |  |
| 070 | Display Update Time (sec.) | 0.005-9.999 | 0.005 | G0 |

7.2.8. Analogue output definitions (ZA models only)

| F08 |  | Range | Default | Ser. |
| :---: | :---: | :---: | :---: | :---: |
| 074 | Output format | $0 \ldots 3$ | 0 | G4 |
|  | $0=$ Voltage $-10 \mathrm{~V} \ldots+10 \mathrm{~V}$ |  |  |  |
|  | $1=$ Voltage $0 \ldots \ldots+10 \mathrm{~V}$ |  |  |  |
|  | $2=$ Current $4-20 \mathrm{~mA}$ |  |  |  |
|  | $3=$ Current $0-20 \mathrm{~mA}$ |  |  |  |
| 075 | Beginning of the conversion range | -199999-999999 | 0 | G5 |
|  | Display value to generate 0 volts or $0 / 4 \mathrm{~mA}$ |  |  |  |
| 076 | End of the conversion range | -199999-999999 | 10000 | G6 |
|  | Display value to generate 10 volts or 20 mA |  |  |  |
| 077 | Analogue output swing ( $1000=10 \mathrm{~V}$ or 20 mA ) | $0 \ldots 1000$ | 1000 | G7 |
| 078 | Analogue zero offset (mV, zero displacement) | -10000-10000 | 0 | G8 |
| 079 | Analogue output assignment (according to lines $1-5$ of the display scrolling function) | $\begin{gathered} 0 \ldots 4 \\ \text { (Line1) ... (Line5) } \end{gathered}$ |  | G9 |

[^3]7.2.9. Serial communication parameters

| F09 |  | Range | Default | Ser. |
| :---: | :---: | :---: | :---: | :---: |
| 081 | Serial device address (unit number) | $11 . . .99$ | 11 | 90 |
| 082 | Serial baud rate | $0 \ldots 6$ | 0 | 91 |
|  | $0=9600$ Baud |  |  |  |
|  | $1=4800$ Baud |  |  |  |
|  | $2=2400$ Baud |  |  |  |
|  | $3=1200$ Baud |  |  |  |
|  | $4=600$ Baud |  |  |  |
|  | $5=19200$ Baud |  |  |  |
|  | $6=38400$ Baud |  |  |  |
| 083 | Serial data format | $0 \ldots 9$ | 0 | 92 |
|  | 0= 7 Data, Parity even, 1 Stop |  |  |  |
|  | 1= 7 Data, Parity even, 2 Stop |  |  |  |
|  | 2= 7 Data, Parity odd, 1 Stop |  |  |  |
|  | 3= 7 Data, Parity odd, 2 Stop |  |  |  |
|  | 4= 7 Data, no Parity, 1 Stop |  |  |  |
|  | $5=7$ Data, no Parity, 2 Stop |  |  |  |
|  | $6=8$ Data, Parity even, 1 Stop |  |  |  |
|  | 7= 8 Data, Parity odd, 1 Stop |  |  |  |
|  | $8=8$ Data, no Parity, 1 Stop |  |  |  |
|  | $9=8$ Data, no Parity, 2 Stop |  |  |  |
| 084 | Serial protocol select *) | $0 \ldots 1$ | 1 | H1 |
|  | $0=$ Transmission $=$ Unit Nr. - Data, LF, CR |  |  |  |
|  | $1=$ Transmission = Data, LF, CR |  |  |  |
| 085 | Serial timer (sec.) for timer transmissions *) | $0.000 \ldots 99.999$ | 0 | H2 |
| 086 | Serial register code of the transmit parameter *) | $0 \ldots 19$ | 14 | H3 |

*) for more details please see appendix in section 8
7.2.10. Switching characteristics and presets

| F10 | Range | Default | Ser. |
| :---: | :---: | :---: | :---: |
| 089 Pulse time (sec.) output K1 (0 = static output) | $0.00 \ldots 9.99$ | 0.00 | H6 |
| 090 Pulse time (sec.) output K2 (0 = static output) |  |  | H7 |
| 091 Pulse time (sec.) output K3 ( $0=$ static output) |  |  | H8 |
| 092 Pulse time (sec.) output K4 ( $0=$ static output) |  |  | H9 |
| 093 Switching hysteresis K1 (display units) *) | 0 ... 9999 | 0 | 10 |
| 094 Switching hysteresis K2 (display units) *) |  |  | 11 |
| 095 Switching hysteresis K3 (display units) *) |  |  | 12 |
| 096 Switching hysteresis K4 (display units) *) |  |  | 13 |

[^4]| F10 |  | Range | Default | Ser. |
| :---: | :---: | :---: | :---: | :---: |
| 097 | Switching characteristics K 1  <br> $0=$ active with display $\geq$ preselection <br> $1=$ active with display $\leq$ preselection <br> $2=$ active with display $\geq$ preselection, $0 \rightarrow$ counter.. <br>  Remaining errors are cancelled <br> $3=$ active with display $\leq$ preselection, <br>  Set $\rightarrow$ counter. Remaining errors are cancelled <br> $4=$ active with display $\geq$ preselection, $0 \rightarrow$ counter <br>  Remaining errors added to following cycle <br> $5=$ active with display $\leq$ preselection, <br>  Set $\rightarrow$ counter <br>  Remaining errors added to following cycle | $0 \ldots 5$ <br> Remark: <br> $\geq$ and $\leq$ refer to positive values and are inversely with negative values | 0 | 14 |
| 098 | Switching characteristics K2 (see K1, F10.097) | $0 \ldots 5$ | 0 | 15 |
| 099 | Switching characteristics K3 (see K1, F10.097) |  |  | 16 |
| 100 | Switching characteristics K4 (see K1, F10.097) |  |  | 17 |
| 101 | $\begin{aligned} & \text { Set value of the counter } \\ & \hline 0= \\ & \text { Set value }=\text { Preset }(1 \text { or. 2) } \\ & 1= \\ & \text { Set value }=\text { Preselection K1 or K2 } \end{aligned}$ | $0 \ldots 1$ | 0 | 18 |
| 102 | K1 - K4 outputs N.C or N.O *) <br> K1 $=$ binary value 1 <br> K2 $=$ binary value 2 <br> K3 $=$ binary value 4 <br> K4 $=$ binary value 8 <br> Bit $=0$ : Output switches ON when active (N.O.) ${ }^{*}$ ) <br> Bit $=1$ : Output switches OFF when active (N.C.) ${ }^{*}$ ) | $0 \ldots 15$ <br> Example: Setting <br> 9 means that K1 <br> and K4 operate <br> N.O. and K2 and <br> K3 operate N.C *) | 0 | 19 |
| 103 | Sign of thumbwheel switches (models ZD6xx only) | see appendix | 0 | J0 |
| 104 | Thumbwheel switch assignment (models ZD6xx only) | see appendix | 0 | 01 |
| 105 | Start-up Inhibit of timed K1-K4 outputs after power-up | 0 = pulses enabled <br> 1 = pulses disabled | 0 | 02 |
| 106 | Switch point calculation with trailing preselections <br> 0 : $\quad K 1 \Rightarrow>K 1, \quad K 2=>K 2, \quad K 3=>K 3, \quad K 4=>K 4$ <br> 1: $K 1 \Rightarrow=K 1, \quad K 1-K 2 \Rightarrow K 2, \quad K 3 \Rightarrow K 3, \quad K 4=>K 4$ <br> 2: $K 1=>K 1, \quad K 2 \Rightarrow K 2, \quad K 3=>K 3, \quad K 3-K 4=>K 4$ <br> 3: $K 1=>K 1, \quad K 1-K 2=>K 2, \quad K 3=>K 3, \quad K 3-K 4=>K 4$ <br> Example: if set to " 1 " the $K 2$ switching point would be substituted by the difference K1 - K2 (i.e. F00.000-F00.001) | 0... 3 | 0 | 03 |

${ }^{*}$ ) N.O. means "normally open", saying that the corresponding output is normally switched OFF and will switch on when the assigned event happens.
${ }^{\text {* }}$ ) N.C. means "normally closed", saying that the corresponding output is normally switched ON and will switch off when the assigned event happens

### 7.2.11. Parameters for Linearisation

| F11 | Modes of Linearisation | Range | Default | Ser. |
| :---: | :---: | :---: | :---: | :---: |
| 108 | Mode of linearization for counter 1 (encoder 1) <br> $0=$ Linearisation off <br> $1=$ Linearisation is defined for the numeric range from 0 to +999999 only and negative values will appear as a mirror of the positive values <br> $2=$ Linearisation is defined over the full range from 199999 to +999999 | $0-2$(see drawings on <br> next page) | 0 | J1 |
|  | Mode of linearization for counter 2 (encoder 2) <br> $0=$ Linearisation off <br> $1=$ Linearisation is defined for the numeric range from 0 to +999999 only and negative values will appear as a mirror of the positive values <br> $2=$ Linearisation is defined over the full range from 199999 to +999 999 | $0-2$(see drawings on <br> next page) | 0 | J2 |


| F12 | Table of linearization for counter 1 (encoder 1) | Range | Default | Ser. |
| :---: | :---: | :---: | :---: | :---: |
| 114 | First interpolation point, (x0, original value) | -199999-999999 | 0 | J7 |
| 115 | First interpolation point, (y0, replacement value) |  |  | J8 |
| 116 | Second interpolation point (x1, original value) |  |  | J9 |
| 117 | Second interpolation point (y1, replacement value) |  |  | K0 |
|  | etc. ----> |  |  |  |
|  | Last interpolation point, (x15, original value) |  |  | M7 |
|  | First interpolation point, (y15, replacement value) |  |  | M8 |


| F13 | Table of linearization for counter 2 (encoder 2) | Range | Default | Ser. |
| :---: | :---: | :---: | :---: | :---: |
| 146 | First interpolation point, (x0, original value) | -199999-999999 | 0 | M9 |
| 147 | First interpolation point, (y0, replacement value) |  |  | NO |
| 148 | Second interpolation point (x1, original value) |  |  | N1 |
| 149 | Second interpolation point (y1, replacement value) |  |  | N2 |
|  | etc. ----> |  |  |  |
| 176 | Last interpolation point, (x15, original value) |  |  | P9 |
|  | Last interpolation point, (y15, replacement value) |  |  | 00 |

### 7.2.12. Hints for using the linearization function

The subsequent drawing explains the difference between the modes of linearization.


- x-registers are to set the numeric counter value that the unit would display without linearization
- $y$-registers are to set the numeric value that should be displayed instead (i.e. the y3 setting will replace the display value $x 3$
- between the interpolation points the unit automatically uses linear interpolation
- $\underline{x}$ - registers have to use continuously increasing values, e.g. the lowest display value must be set to register $\mathrm{x0}$, and the highest display value must be set to x16
- Independent of the selected linearization mode, the possible setting range of all registers $\mathrm{x0} 0, \mathrm{y} 0, \ldots \mathrm{x} 16, \mathrm{y} 16$ is always $-199999 \ldots 999999$.
- For measuring values outside of the defined linearization range, please note: If the measuring value is lower than $x 0$, the linearization result will always be $y 0$. If the measuring value is higher than $x 16$, the linearization result will always be y16.


### 7.3. Clarification of the Counter Setting Functions

This section is only important if you intend to preset the counter to values different from zero. The menu provides several options to reset one or both of counters to zero, or to set the counters to programmable preset values.
Whilst with a reset command the data loaded into the counter is always zero, the setting procedure may load data from different locations, depending on the operating mode and some parameter settings.
The tables below are to clarify which source the counters are using under which conditions. It would not make any sense to use the preset functions with other counter modes than those shown below, therefore the tables indicate the reasonable possibilities only.
The triggering event to activate a preset action depends on your parameter settings and can be manual (front key or control input) or automatic (when the counter reaches one of the four preselection thresholds K1 to K4).
The source of the loading data can be one of the two counter preset values set to parameters F01.004 and F01.005, or any of the four preselection thresholds K1 to K4 adjusted by keypad or by front thumbwheel switches.
The target for loading data can be either counter1 or counter2
The following abbreviations are used:

| P1 = Preset value encoder 1 (F01.004) | $\mathrm{P} 2=$ Preset value encoder 2 (F01.005) |
| :--- | :--- |
| $\mathrm{C} 1=$ Counter 1 | $\mathrm{C} 2=$ Counter 2 |
| $\mathrm{K} 1 \ldots \mathrm{~K} 4=$Preselections (F01.000 to F01.003) <br> or thumbwheels | Man. = remote set command (key or input) <br> K1auto etc. = automatic set command triggered by K1 |


| Single $(F 07.062=0)$ | Parameter F10.101 = 0 |  |  |  |  | Parameter F10.101 = 1 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Resolution | Man. | K1auto | K2auto | K3auto | K4auto | Man. | K1auto | K2auto | K3auto | K4auto |
| Counter 1: | $\mathrm{P} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{P} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{P} 1 \rightarrow \mathrm{C} 1$ | P2 $\rightarrow$ C1 | $\mathrm{P} 2 \rightarrow \mathrm{C} 1$ | $\mathrm{K} 1 \rightarrow \mathrm{C} 1$ | K1 $\rightarrow$ C1 | K2 $\rightarrow$ C1 | $\mathrm{K} 3 \rightarrow \mathrm{C} 1$ | $\mathrm{K} 4 \rightarrow \mathrm{C} 1$ |
| $\begin{aligned} & \frac{\text { Sum mode }}{(F 07.062=1)} \\ & \hline \end{aligned}$ | Parameter F10.101 = 0 |  |  |  |  | Parameter F10.101 = 1 |  |  |  |  |
| Resolution | Man. | K1auto | K2auto | K3auto | K4auto | Man. | K1auto | K2auto | K3auto | K4auto |
| Counter 1: | $\mathrm{P} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{P} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{P} 1 \rightarrow \mathrm{C1}$ | $\mathrm{P} 1 \rightarrow \mathrm{C1}$ | $\mathrm{P} 1 \rightarrow \mathrm{C1}$ | $\mathrm{K} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{K} 1 \rightarrow$ C1 | K2 $\rightarrow$ C1 | $\mathrm{K} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{K} 2 \rightarrow \mathrm{C} 1$ |
| Counter 2: | $\mathrm{P} 2 \rightarrow \mathrm{C} 2$ | ... | ... | $\mathrm{P} 2 \rightarrow \mathrm{C} 2$ | $\mathrm{P} 2 \rightarrow \mathrm{C} 2$ | $\mathrm{K} 3 \rightarrow \mathrm{C} 2$ |  | .... | $\mathrm{K} 3 \rightarrow \mathrm{C} 2$ | $\mathrm{K} 4 \rightarrow \mathrm{C} 2$ |


| $\left.\frac{\text { Diff mode }}{(\text { F07.062 }}=2\right)$ | Parameter F10.101 = 0 |  |  |  |  | Parameter F10.101 = 1 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Resolution | Man. | K1auto | K2auto | K3auto | K4auto | Man. | K1auto | K2auto | K3auto | K4auto |
| Counter 1: | $\mathrm{P} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{P} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{P} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{P} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{P} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{K} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{K} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{K} 2 \rightarrow \mathrm{C} 1$ | $\mathrm{K} \rightarrow$ C1 | $\mathrm{K} 2 \rightarrow \mathrm{C} 1$ |
| Counter 2: | $\mathrm{P} 2 \rightarrow \mathrm{C} 2$ | $\ldots$ | $\ldots$ | $\mathrm{P} 2 \rightarrow \mathrm{C} 2$ | $\mathrm{P} 2 \rightarrow \mathrm{C} 2$ | $\mathrm{K} 3 \rightarrow \mathrm{C} 2$ | $\ldots$ | .... | $\mathrm{K} 3 \rightarrow \mathrm{C} 2$ | $\mathrm{K} 4 \rightarrow \mathrm{C} 2$ |


| Batchmode <br> (F07. 062 = 3 ) | Parameter F10.101 = 0 |  |  |  |  | Parameter F10.101 = 1 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Resolution | Man. | K1auto | K2auto | K3auto | K4auto | Man. | K1auto | K2auto | K3auto | K4auto |
| Counter 1: | $\mathrm{P} 1 \rightarrow \mathrm{C1}$ | $\mathrm{P} 1 \rightarrow \mathrm{Cl}$ | $\mathrm{P} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{P} 1 \rightarrow \mathrm{C1}$ | $\mathrm{P} 2 \rightarrow \mathrm{C1}$ | $\mathrm{K} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{K} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{K} 2 \rightarrow \mathrm{C} 1$ | $\mathrm{K} 1 \rightarrow \mathrm{C} 1$ | $\mathrm{K} 2 \rightarrow \mathrm{C1}$ |
| Counter 2: | $\mathrm{P} 2 \rightarrow \mathrm{C} 2$ | $\ldots$ | $\ldots$ | $\mathrm{P} 2 \rightarrow \mathrm{C} 2$ | $\mathrm{P} 2 \rightarrow \mathrm{C} 2$ | $\mathrm{K} 3 \rightarrow \mathrm{C} 2$ | $\ldots$ | $\ldots$ | $\mathrm{K} 3 \rightarrow \mathrm{C} 2$ | $\mathrm{K} 4 \rightarrow \mathrm{C} 2$ |

[^5]
## 8. Appendix for models ZD/ ZA/ ZR 6xx

### 8.1. Relay Outputs

All available models are shown in section 1. While models ZD $3 x x$, ZA 3xx and ZR 3xx provide high-speed transistor outputs only, all models ZD 6xx, ZA 6xx and ZR 6xx provide four additional relay outputs, operating in parallel to the high-speed transistor outputs K1 - K4.
All electrical connections of $6 x x$ models are fully similar to the $3 x x$ models, except that with $6 x x$ models the back plane is equipped with four additional terminal strips (3-positions each).
Terminal X3 represents output K1 to output K4.


C = Common contact
NO = Normally open
NC = Normally closed
Relay connector with units after Jan, 2009


Relay connector with units before Jan, 2009 (replaced because of mistakable screw terminals)

### 8.2. Front Thumbwheel Switches

Moreover, the models shown below provide thumbwheel switches on the front panel, for simple and easy setting of preselection levels. Every row allows in maximum 9 decades and one blank field for separation. The customer is free to specify any desired combination and number of decades individually, which is not wider than totally 10 spaces.
As an example, with model 642 it is possible to specify
"Set1 $=3$ decades, Set2 $=6$ decades", or e.g. "Set1 $=8$ decades" etc.


Where your order does not clearly state a different array of the thumbwheels, the units will be supplied with $2 \times 4$ decades respectively $4 \times 4$ decades

Models 632 and 642 can have max. 2 switch sets on front

Models 634 and 644 can have max. 4 switch sets on front


### 8.3. Specific Parameters for Units with Thumbwheel Switches

The following parameter settings apply for units with thumbwheel switches only and are not relevant for all other models:

### 8.3.1. Read and update thumbwheel switch settings

All actual thumbwheel settings are automatically considered when the unit is powered up. However, changes during normal operation will not be considered, unless upon special remote command. This can either be the actuation of one of the front keys, or a command signal to one of the control inputs.
Please see section 6.2 .6 with the parameter group F06.
It is a "must" to assign one of the functions $1,2,3,7,8$ or 9 to at least one of the front keys or one of the control inputs. These functions will read the settings of the front switches. Otherwise there will be no way to activate changes of the switch settings during operation.
Please observe if the description of your counter mode indicates any fixed occupation of control inputs 1 or 2 , which then would no more be available for the thumbwheel reading function. In this case you would need to use control inputs 3 or 4 to refresh the thumbwheel settings.

### 8.3.2. Positive or negative sign of thumbwheel settings

In general and as a default, the front thumbwheel settings are assumed to have a positive sign. Some applications may however require that one or the other setting should be interpreted as a negative value.
Parameter F10.103 allows assigning negative signs to any of the front thumbwheels, following a binary schema as shown in the table below:

| Setting of F10.103 | 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 | 11 | 12 | 13 | 14 | 15 |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Sign of Thumbwheel 1 | + | - | + | - | + | - | + | - | + | - | + | - | + | - | + | - |
| Sign of Thumbwheel 2 | + | + | - | - | + | + | - | - | + | + | - | - | + | + | - | - |
| Sign of Thumbwheel 3 | + | + | + | + | - | - | - | - | + | + | + | + | - | - | - | - |
| Sign of Thumbwheel 4 | + | + | + | + | + | + | + | + | - | - | - | - | - | - | - | - |

### 7.3.3 Assignments between thumbwheels and switching outputs

In general and as a default, thumbwheel switch set No. 1 refers to output K1; thumbwheel switch set No. 2 refers to output K2 etc. This may be convenient for most of the applications, but also cause inconvenience with some operating modes of the counter.

As an example, when using the "Sum Mode" (see section 4.2), the outputs K1 and K2 are firmly attached to the encoder1 counter and outputs K3 and K4 are firmly attached to the sum of encoder1 and encoder2.

From this follows that, if you use a counter model with two sets of thumbwheels only (thumbwheel set 1 and thumbwheel set 2), you would only have preselections referring to encoder1, but no thumbwheel access to the sum.

To avoid such kind of limitations, parameter F10.104 allows free assignments between any of the thumbwheel switch sets (switch1 to switch4, see previous figure) and any of the four outputs (K1 to K4)

| Setting of parameter F10.104 | 00 | 01 | 02 | 03 | 04 | 05 | 06 | 07 | 08 | 09 | 10 | 11 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Thumbwheel set 1 is linked to output | K1 | K1 | K1 | K1 | K1 | K1 | K2 | K2 | K2 | K2 | K2 | K2 |
| Thumbwheel set 2 is linked to output | K2 | K2 | K3 | K3 | K4 | K4 | K1 | K1 | K3 | K3 | K4 | K4 |
| Thumbwheel set 3 is linked to output | K3 | K4 | K4 | K2 | K2 | K3 | K3 | K4 | K4 | K1 | K1 | K3 |
| Thumbwheel set 4 is linked to output | K4 | K3 | K2 | K4 | K3 | K2 | K4 | K3 | K1 | K4 | K3 | K1 |


| Setting of parameter F10.104 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| Thumbwheel set 1 is linked to output | K3 | K3 | K3 | K3 | K3 | K3 | K4 | K4 | K4 | K4 | K4 | K4 |
| Thumbwheel set 2 is linked to output | K1 | K1 | K2 | K2 | K4 | K4 | K1 | K1 | K2 | K2 | K3 | K3 |
| Thumbwheel set 3 is linked to output | K2 | K4 | K4 | K1 | K1 | K2 | K2 | K3 | K3 | K1 | K1 | K2 |
| Thumbwheel set 4 is linked to output | K4 | K2 | K1 | K4 | K2 | K1 | K3 | K2 | K1 | K3 | K2 | K1 |

## 9. Appendix: Serial Communication Details

Serial communication with the counter can be used for the following purposes:

- PC setup of the counter, using the OS32 Operator software
- Automatic and cyclic transmission of counter data to remote devices like PC, PLC or Data Logger
- Communication via PC or PLC, using the communication protocol

This section describes the essential and basic communication features only. Full details are available from the special SERPRO manual.

### 9.1. Setup of the Counter by PC

Connect the counter to your PC as shown in section 4.6 of this manual. Start the OS32 Operator software. After a short initializing time you will see the following screen:


If your screen remains empty and the headline of your PC says „OFFLINE", select „Comms" of the menu bar and check your serial communication settings.
The edit field on the left shows all actual parameters and provides full editing function. The „File" menu allows to store complete sets of parameters for printout or for download to a counter.

When editing parameters, please use the ENTER key of your PC after each entry, to ensure storage of your data to the counter.

### 9.2. Automatic and Cyclic Data Transmission

Set any cycle time unequal to zero to parameter F09.085.
Set the serial access code of the register you would like to transmit to parameter F09.086. In theory you could transmit any of the internal registers by serial link, however only the following registers make really sense:

| F09.086 = 6 | Actual count value of counter 1 (encoder 1) |
| :---: | :---: |
| F09.086 = 7 | Actual count value of counter 2 (encoder 2) |
| F09.086=8 : | Actual analogue output voltage (models ZA) |
| F09.086 = 9 | Latest minimum value from the minimum record register |
| F09.086=10 : | Latest maximum value from the maximum record register |
| F09.086=14 : | Actual display value as shown on the LED display |

Dependent on the setting of parameter F09.084 the unit transmits one of the following data strings, under cycle control of the timer:
( xxxx = counter data*, LF = Line Feed <hex. OA>, CR = Carriage Return <hex OD>)
${ }^{*}$ ) Leading zeros will not be transmitted

| (Unit No.) |  |  |  |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| F09.084 $=0$ : | 1 | 1 | +/- | X | X | X | X | X | X | F | CR |
| F09.084 $=1$ : |  |  | +/- | X | X | X | X | X | X | LF | CR |

### 9.3. Communication Protocol

When communicating with the unit via protocol, you have full read/write access to all internal parameters, states and actual counter values. The protocol uses the DRIVECOM standard according to DIN ISO 1745. A list with the most frequently used serial access codes can be found in the subsequent section.
To request data from the counter, the following request string must be sent:

| EOT | AD1 | AD2 | C1 | C2 | ENQ |
| :--- | :--- | :--- | :--- | :--- | :--- |
| EOT = Control character (Hex 04) |  |  |  |  |  |
| AD1 = Unit address, High Byte |  |  |  |  |  |
| AD2 = Unit address, Low Byte |  |  |  |  |  |
| C1 $=$ Register code to read, High Byte |  |  |  |  |  |
| C2 $=$ Register code to read, Low Byte |  |  |  |  |  |
| EN0 = Control character (Hex 05) |  |  |  |  |  |

The example shows how to request for transmission of the actual count of counter 1 (register code :6), from a unit with unit address 11:

| ASCII-Code: | EOT | 1 | 1 | $:$ | 6 | EN0 |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: |
| Hexadecimal: | 04 | 31 | 31 | $3 A$ | 36 | 05 |
| Binary: | 00000100 | 00110001 | 00110001 | 00111010 | 00110110 | 00000101 |

Upon correct request, the counter will respond:

| STX | C1 | C2 | $x \times x \times x \times x$ | ETX | BCC |
| :--- | :--- | :--- | :--- | :--- | :--- |
| STX $=$ Control character (Hex 02) |  |  |  |  |  |
| C1 $=$ Register code to read, High Byte |  |  |  |  |  |
| C2 $=$ Register code to read, Low Byte |  |  |  |  |  |
| xxxxx $=$ Counter data *) |  |  |  |  |  |
| ETX $=$ Control character (Hex 03) |  |  |  |  |  |
| BCC = Block check character |  |  |  |  |  |

The Block-Check-Character represents the EXCLUSIVE-OR function of all characters from C1 to ETX (both comprised).

To write to a parameter, you have to send the following string:

| EOT | AD1 | AD2 | STX | C1 | C2 | $x \times x \times x \times x$ | ETX | BCC |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| EOT $=$ Control character (Hex 04) |  |  |  |  |  |  |  |  |
| AD1 $=$ Unit address, High Byte |  |  |  |  |  |  |  |  |
| AD2 $=$ Unit address, Low Byte |  |  |  |  |  |  |  |  |
| STX $=$ Control character (Hex 02) |  |  |  |  |  |  |  |  |
| C1 $=$ Register code to write, High Byte |  |  |  |  |  |  |  |  |
| C2 $=$ Register code to write, Low Byte |  |  |  |  |  |  |  |  |
| xxxx $=$ Value of the parameter |  |  |  |  |  |  |  |  |
| ETX $=$ Control character (Hex 03) |  |  |  |  |  |  |  |  |
| BCC $=$ Block check character |  |  |  |  |  |  |  |  |

Upon correct receipt the unit will respond by ACK, otherwise by NAK.
Every new parameter sent will first go to a buffer memory, without affecting the actual counting process. This function enables the user, during normal counting operation, to prepare a complete new parameter set in the background.
To activate transmitted parameters, you must write the numeric value " 1 " to the " Activate Data" register. This immediately activates all changed settings at the same time.
Where you like the new parameters to remain valid also after the next power up of the unit, you still have to write the numeric value " 1 " to the "Store EEProm" register. This will store all new data to the EEProm of the counter. Otherwise, after power down the unit would return with the previous parameter set.

### 9.4. Serial Register Codes

### 9.4.1. Communication Commands

| Function | Code |
| :--- | :---: |
| Activate Data | 67 |
| Store EEProm | 68 |

These commands have to be sent to the unit every time after one or several new parameters have been transmitted, in order to activate or to store the new values. Both commands are "dynamic", i.e. it is sufficient to just send the data value "1" to the corresponding code position.

Example: send the command "Activate Date" to the counter with Unit No. 11:

| ASCII | EOT | 1 | 1 | STX | 6 | 7 | 1 | ETX | BCC |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Hex | 04 | 31 | 31 | 02 | 36 | 37 | 31 | 03 | 33 |

### 9.4.2. Control Commands

To activate control commands (e.g. Reset) by serial link, the following steps are required:
a) the desired command has first to be assigned to one of the front keys or control inputs (any), as described in chapter 7.2.6.
b) after this the corresponding key or input can be virtually activated by serial command (same as if you would push the key or activate the hardware input). This kind of command provides static operation. Sending "1" to the corresponding location will switch the command ON, it will remain on until you send "0" to the same location to switch the command OFF again.

| Control Input / Front Key | Code |
| :--- | :---: |
| Key "UP" | 63 |
| Key "DN" | 64 |
| Key "Enter" | 65 |

Example: Parameter F06. 054 = 1, i.e. input "Cont1" has been configured for "Reset Counter1" (see 7.2.6).

Switch the Reset ON (unit number 11):

| ASCII | EOT | 1 | 1 | STX | 6 | 9 | 3 | ETX | BCC |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Hex | 04 | 31 | 31 | 02 | 36 | 39 | 33 | 03 | 37 |

Switch the Reset OFF again (unit number 11):

| ASCII | EOT | 1 | 1 | STX | 6 | 3 | 0 | ETX | BCC |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Hex | 04 | 31 | 31 | 02 | 36 | 33 | 30 | 03 | 36 |

### 9.4.3. Actual counter data

| Nr. | Name | Code |
| :---: | :--- | :---: |
| 6 | Actual count value of counter 1 (encoder 1) | $: 6$ |
| 7 | Actual count value of counter 2 (encoder 2) | $: 7$ |
| 8 | Actual analogue output voltage (models ZA) | $: 8$ |
| 9 | Latest minimum value from the minimum record register | $: 9$ |
| 10 | Latest maximum value from the maximum record register | $; 0$ |
| 14 | Actual display value as shown on the LED display | $; 4$ |

## 10. Dimensions

Models ZD3xx and ZA3xx:


Panel cut out: $91 \times 44 \mathrm{~mm}\left(3.583 \times 1.732^{\prime \prime}\right)$

Models ZD6xx and ZA6xx:


With optional plexi glass cover
for protection class IP65
motrona part \# 64026)


Panel cut out ( $\mathrm{w} \times \mathrm{h}$ ): $89 \times 91 \mathrm{~mm}$ ( 3.504 " wide $\times 3.583^{\prime \prime}$ high)

## 11. Specifications

## Technische Daten:

| AC power supply: | $24 \mathrm{~V} \sim+/-10 \%, 15 \mathrm{VA}$ |
| :---: | :---: |
| DC power supply: | 24V- (17-40V), approx. 100 mA (+ encoders) |
| Aux. encoder supply outputs: | $2 \times 5,2 \mathrm{VDC}, 150 \mathrm{~mA}$ each $2 \times 24 \mathrm{~V}$ D, 120 mA each |
| Inputs: | 2 universal encoder inputs (internal pull-down resistor, $\mathrm{Ri}=8.5 \mathrm{k} \Omega$ each channel) 4 digital control inputs HTL (Ri=3.3 k ) Low $<2.5 \mathrm{~V}$, High $>10 \mathrm{~V}$, min. pulse width $50 \mu \mathrm{sec}$. |
| Counting frequency (per encoder): | RS422 and TTL differential: 1 MHz <br> (min. differential voltage 1 V$)$  <br> HTL single ended: 200 kHz <br> TTL single-ended: 200 kHz |
| Switching outputs (all models): <br> Relay outputs: <br> (models ZD6xx, ZA6xx and ZR6xx only) | 4 fast power transistors $5-30 \mathrm{~V}, 350 \mathrm{~mA}$ (b) Response time < 1 msec. (a), <br> 4 relays (dry changeover contacts) (b) AC switching capability max. $250 \mathrm{~V} / 1 \mathrm{~A} / 250 \mathrm{VA}$ DC switching capability max. $100 \mathrm{~V} / 1 \mathrm{~A} / 100 \mathrm{~W}$ |
| Serial interfaces: | ZD/ ZA: RS232, 2400-38400 Bauds ZR: RS232 and RS485, $2400-38400$ Bauds |
| Analogue outputs: (models ZA only) | $0 / 4 . .20 \mathrm{~mA}$ (load max. 270 Ohm) $0 \ldots+$ - 10V (load max. 2 mA ) Resolution 14 bits, Accuracy 0.1\% Response time < 1 msec. (a) |
| Ambient temperature: | Operation: $0-45^{\circ} \mathrm{C}\left(32-113^{\circ} \mathrm{F}\right)$ <br> Storage: $-25-+70^{\circ} \mathrm{C}\left(-13-158^{\circ} \mathrm{F}\right)$ |
| Housing: | Norly UL94 - V-0 |
| Display: | 6 Digit, LED, high- efficiency red, 15mm |
| Protection class (front side only): <br> Protection class rear side: | All models without front thumbwheels: PP65 <br> All models with front thumbwheels: IP20 <br> (with plexi-glass cover part \# 64026 also IP65) <br> IP20  |
| Screw terminals: | Cross section max. $1.5 \mathrm{~mm}^{2}$, |
| Conformity and standards: | EMC 2004/108/EC: EN 61000-6-2 <br> LV 2006/95/EC: EN 61000-6-3 <br> EN 61010-1  |

(a) Continuous serial communication may temporary increase response times
(b) Diode or RC filtering is mandatory when switching inductive loads


[^0]:    *) requires special settings of the threshold parameters, see "Special parameters F04"

[^1]:    ${ }^{*}$ ) Applies for any kind of differential signals, no matter if RS422 or TTL level or HTL level

[^2]:    *) Parameter F10.101 defines the source of the Set Value (see 7.3)
    **) "Read" refers to models $6 x x$ with thumbwheel switches only. See appendix.

[^3]:    *) Setting 0,0000 will skip the whole recalculation and therefore speed up the cycle time

[^4]:    *) The switching point equals to the preset value and the return point is displaced by the hysteresis setting

[^5]:    ${ }^{*}$ ) no change if multi-purpose parameter $\mathrm{F} 04.030=0$, otherwise $\mathrm{C1}$ cleared to zero

